

Formal verification of a JavaCard Virtual Machine with Frama-C

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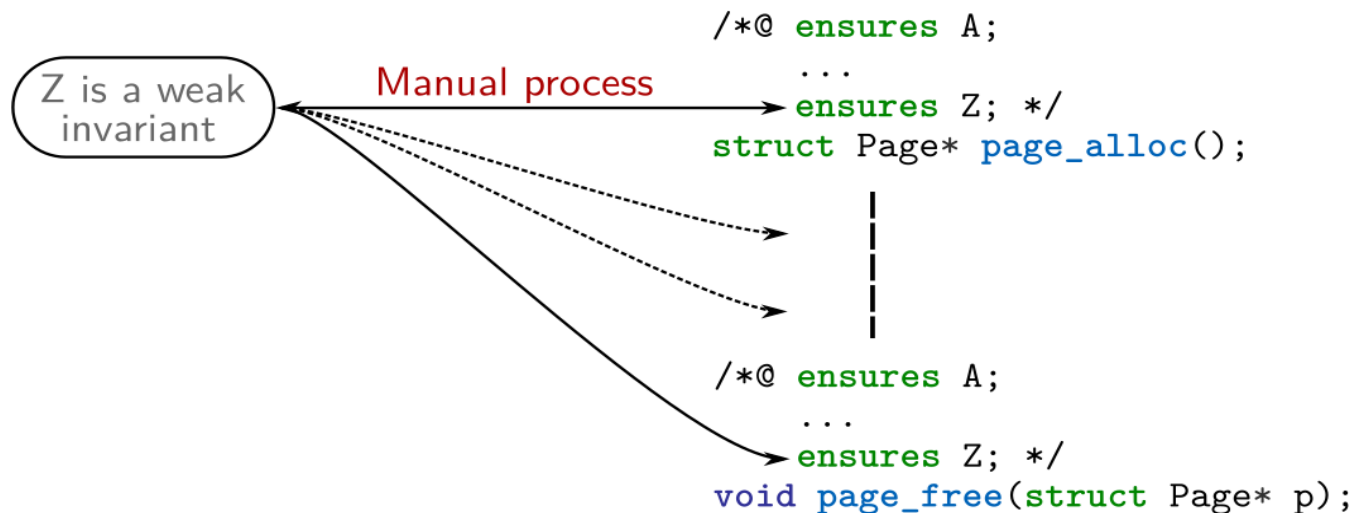
Part I*. Global Property Verification with MetAcsI

- **Motivation: Specification and verification of global properties**
- **Solution: High-Level ACSL Requirements (HILARE)**
- **Examples of Proof with MetAcsI and WP**

*Some slides prepared by Virgile Robles

Motivation: Global (High-Level) Properties

Specifying global properties with contracts: manual and tedious. No explicit link between clauses.



Assessing if contracts form a global property is difficult, especially after an update.

Examples of High-Level Properties

- A non-privileged user never reads a privileged (private) data page
- A privileged user never writes to a non-privileged (public) page
- The privilege level of a page cannot be changed unless...
- The privilege level of a user cannot be changed unless...
- A free page cannot be read or written, and must contain zeros
- Object data can be written only by the object owner
- Object data can be read only by the object owner

Such properties can be expressed as

- Constraints on reading / writing operations, calls to some functions,
- Strong or weak invariants

Solution: Meta-properties, or HILARE (High-Level ACSL Requirements)

We introduce meta-properties, which are a combination of:

- **A set of targets functions**, on which the property must hold.

`foo` `{foo, bar}` `\ALL` `\diff(\ALL, {foo, bar})`

- **A context**, which characterizes the situation in which the property must hold.

`\strong_invariant` `\writing` `\reading`

- **An ACSL predicate**, expressed over the set of global variables.

`A < B` `*p == 0` `\separated(\written, p)`

```
meta \prop,  
  \name(A < B everywhere in foo and bar),  
  \targets({foo, bar}),  
  \context(\strong_invariant),  
  A < B;
```

Available Contexts

- **Strong invariant:** Everywhere in the function
- **Weak invariant:** Before and after the function
- **Upon writing:** Whenever the memory is modified. The predicate can use a special meta-variable `\written`, referencing the address(es) being written to at a particular point.

```
meta \prop, \name(X is only modified if null),  
      \targets(\ALL), \context(\writing),  
      !\separated(\written, &X)  $\Rightarrow$  X == 0;
```

- **Upon reading:** Similarly, when memory is read
- **Upon calling:** Similarly, when a function is called

```
meta \prop, \name(foo can only be called from bar),  
      \targets(\diff(\ALL, bar)),  
      \context(\calling), \called  $\neq$  &foo;
```

Examples of HILAREs

```
meta \prop, \name(Do not write to lower pages outside free),  
  \targets(\diff(\ALL , {page_free})),  
  \context( \writing ),
```

```
  \forall integer i; 0 <= i < MAX_PAGE_NB ==>  
  \let p = pages + i;  
  p->status == PAGE_ALLOCATED &&  
  user_level > p->confidentiality_level ==>  
  \separated(\written, p->data + (0.. PAGE_SIZE - 1));
```

```
meta \prop, \name(Free pages are never read),  
  \targets(\ALL),  
  \context( \reading ),
```

```
  \forall integer i; 0 <= i < MAX_PAGE_NB &&  
  pages[i].status == PAGE_FREE ==>  
  \separated(\read, pages[i].data + (0 .. PAGE_SIZE - 1));
```

Example: Strong Invariant

```
int A;
int B;
int C;
/*@ meta "A_B_eq_strong";
*/
/*@ check requires A_B_eq_strong: _1: meta: A ≡ B;
    requires A ≡ B;
    check ensures A_B_eq_strong: _1: meta: A ≡ B;
    ensures
        (C ≥ 0 ∧ A ≡ C ∧ B ≡ C) ∨
        (C < 0 ∧ A ≡ \old(A) ∧ B ≡ \old(B));
    assigns A, B;
*/
void foo(void)
{
    if (C ≥ 0) {
        A = C;
        /*@ check A_B_eq_strong: _3: meta: A ≡ B; */ ;
        B = C;
        /*@ check A_B_eq_strong: _4: meta: A ≡ B; */ ;
    }
    /*@ check A_B_eq_strong: _2: meta: A ≡ B; */ ;
    return;
    /*@ check A_B_eq_strong: _5: meta: A ≡ B; */ ;
}
```

test2.c

```
1 int A, B, C;
2 /*@
3   meta \prop, \name(A_B_eq_strong),
4     \targets(\ALL), \context(\strong_invariant),
5     A == B; // FAILS
6 */
7 /*@
8   requires A==B;
9   assigns A,B;
10  ensures C>=0 && A==C && B==C ||
11    C<0 && A==\old(A) && B==\old(B); */
12 void foo(){
13   if ( C ≥ 0 ){
14     A = C;
15     B = C;
16   }
17 }
18
```

OPEN

Example: Weak Invariant

```
int A;
int B;
int C;
/*@ meta "A_B_eq_weak";
*/
/*@ check requires A_B_eq_weak: _1: meta: A ≡ B;
    requires A ≡ B;
    check ensures A_B_eq_weak: _1: meta: A ≡ B;
    ensures
        (C ≥ 0 ∧ A ≡ C ∧ B ≡ C) ∨
        (C < 0 ∧ A ≡ \old(A) ∧ B ≡ \old(B));
    assigns A, B;
*/
void foo(void)
{
    if (C ≥ 0) {
        A = C;
        B = C;
    }
    return;
}
```

test3.c

```
1 int A, B, C;
2 /*@
3   meta \prop, \name(A_B_eq_weak),
4     \targets(\ALL), \context(\weak_invariant),
5     A == B;
6 */
7 /*@
8   requires A==B;
9   assigns A,B;
10  ensures C>=0 && A==C && B==C ||
11    C<0 && A==\old(A) && B==\old(B); */
12 void foo(){
13   if ( C >= 0 ){
14     A = C;
15     B = C;
16   }
17 }
18
```

Example: Reading Context

```
/*@ meta "A_not_read";
*/
/*@ requires A ≡ B;
    ensures
        (C ≥ 0 ∧ A ≡ C ∧ B ≡ C) ∨
        (C < 0 ∧ A ≡ \old(A) ∧ B ≡ \old(B));
    assigns A, B;
*/
void foo(void)
{
    /*@ check A_not_read: _1: meta: \separated(&C, &A); */
    if (C >= 0) {
        /*@ check A_not_read: _2: meta: \separated(&C, &A); */
        A = C;
        /*@ check A_not_read: _3: meta: \separated(&C, &A); */
        B = C;
    }
    return;
}
```

test4.c

```
1 int A, B, C;
2 /*@
3   meta \prop, \name(A_not_read),
4     \targets(\ALL), \context(\reading),
5     \separated(\read, &A);
6 */
7 /*@
8   requires A==B;
9   assigns A,B;
10  ensures C>=0 && A==C && B==C ||
11         C<0 && A==\old(A) && B==\old(B); */
12 void foo(){
13     if ( C >= 0 ){
14         A = C;
15         B = C;
16     }
17 }
18
```

Example: Writing Context

```
/*@ meta "A_unchanged_unless";
*/
/*@ requires A ≡ B;
    ensures
        (C ≥ 0 ∧ A ≡ C ∧ B ≡ C) ∨
        (C < 0 ∧ A ≡ \old(A) ∧ B ≡ \old(B));
    assigns A, B;
*/
void foo(void)
{
    if (C ≥ 0) {
        /*@ check A_unchanged_unless: _1: meta: C < 0 → \separated(&A, &A);
            A = C;
        /*@ check A_unchanged_unless: _2: meta: C < 0 → \separated(&B, &A);
            B = C;
        }
    }
    return;
}
```

test5.c

```
1 int A, B, C;
2 /*@
3   meta \prop, \name(A_unchanged_unless),
4     \targets(\ALL), \context(\writing),
5     C < 0 ==> \separated(\written, &A);
6 */
7 /*@
8   requires A==B;
9   assigns A,B;
10  ensures C>=0 && A==C && B==C ||
11    C<0 && A==\old(A) && B==\old(B); */
12 void foo(){
13     if ( C ≥ 0 ){
14         A = C;
15         B = C;
16     }
17 }
18
```


Introduction

General approach

Proof issues and solutions

Results and conclusion

Context: three fields of expertise



ORACLE[®]
Java Card

Standard
Specification

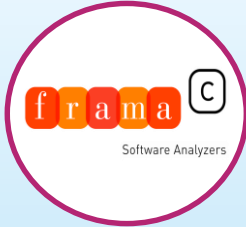
Java Card Virtual Machine
JCVM



COMMON CRITERIA

Security Assurance
Requirements

Evaluation Assurance Level
EAL6



frama^C
Software Analyzers

Formal
Verification

WP: Deductive verification
C code



THALES
Building a future we can all trust

- **C** implementation of the **Standard Specification** of the **JCVM**
- **Formal Security Properties** meet **Security Assurance Requirements**
- **Formal verification** of global formal security properties using **Frama-C/WP**

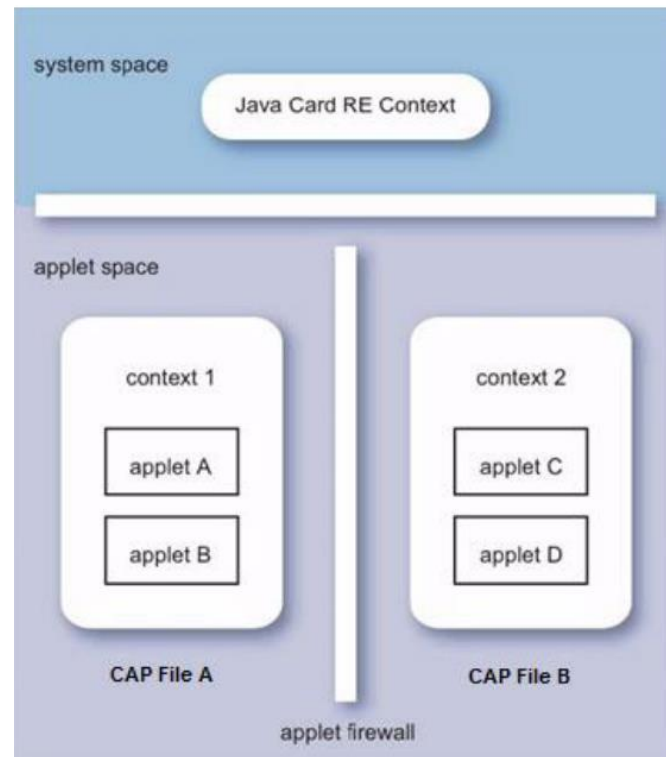


- Execute Java Card applications' bytecode with **basic operations**
- Bytecodes are read iteratively inside the main **dispatch loop**

- 3 main memory areas: Java **stack**, data **heap** and **code** area
- 3 types of **heap** memory: **persistent**, **transient** **reset/deselect**

- A **unique context** assigned to each Java Card binary (CAP file)
- **Object owner context** is stored inside the object header

- The **Firewall guarantees isolation** of heap data between different contexts
- Java Card Runtime Environment (**JCRE**) context is a **privileged context** devoted to system operations
- **Well-defined exceptions:** global arrays, shareable interfaces,...



Common Criteria: Evaluation assurance levels (EAL)



| Assurance class | Assurance Family | Assurance Components by Evaluation Assurance Level | | | | | | |
|----------------------------|------------------|--|------|------|------|------|------|------|
| | | EAL1 | EAL2 | EAL3 | EAL4 | EAL5 | EAL6 | EAL7 |
| Development | ADV_ARC | | 1 | 1 | 1 | 1 | 1 | 1 |
| | ADV_FSP | 1 | 2 | 3 | 4 | 5 | 5 | 6 |
| | ADV_IMP | | | | 1 | 1 | 2 | 2 |
| | ADV_INT | | | | | 2 | 3 | 3 |
| | ADV_SPM | | | | | | 1 | 1 |
| Guidance documents | ADV_TDS | | 1 | 2 | 3 | 4 | 5 | 6 |
| | AGD_OPE | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | AGD_PRE | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| Life-cycle support | ALC_CMC | 1 | 2 | 3 | 4 | 4 | 5 | 5 |
| | ALC_CMS | 1 | 2 | 3 | 4 | 5 | 5 | 5 |
| | ALC_DEL | | 1 | 1 | 1 | 1 | 1 | 1 |
| | ALC_DVS | | | 1 | 1 | 1 | 2 | 2 |
| | ALC_FLR | | | | | | | |
| | ALC_LCD | | | 1 | 1 | 1 | 1 | 2 |
| | ALC_TAT | | | | 1 | 2 | 3 | 3 |
| Security Target evaluation | ASE_CCL | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | ASE_ECD | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | ASE_INT | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | ASE_OBJ | 1 | 2 | 2 | 2 | 2 | 2 | 2 |
| | ASE_REQ | 1 | 2 | 2 | 2 | 2 | 2 | 2 |
| | ASE_SPD | | 1 | 1 | 1 | 1 | 1 | 1 |
| Tests | ASE_TSS | 1 | 1 | 1 | 1 | 1 | 1 | 1 |
| | ATE_COV | | 1 | 2 | 2 | 2 | 3 | 3 |
| | ATE_DPT | | | 1 | 1 | 3 | 3 | 4 |
| | ATE_FUN | | 1 | 1 | 1 | 1 | 2 | 2 |
| Vulnerability assessment | AVA_VAN | 1 | 2 | 2 | 3 | 4 | 5 | 5 |

| | |
|-------------|--|
| EAL1 | Functionally tested |
| EAL2 | Structurally tested |
| EAL3 | Methodically tested and checked |
| EAL4 | Methodically designed, tested and reviewed |
| EAL5 | Semiformally designed and tested |
| EAL6 | Semiformally verified design and tested |
| EAL7 | Formally verified design and tested |

Source:

CCpart3v3.1 - Table 1

(<https://www.commoncriteriaportal.org/cc/>)

OPEN

THALES

EAL6: Formal verification of Security Properties



Security Aspect

#.Firewall: “The Firewall shall ensure controlled sharing of class instances, and **isolation of their data and code between packages** (that is, controlled execution contexts) as well as between packages and the JCRE context...”

[Java Card System – Open Configuration Protection Profile – V3.1]

Security properties (simplified examples)

- **integrity_header**: allocated objects' headers cannot be **modified** during a VM run.
- **integrity_data**: allocated objects' data can be **modified** only by the owner.
- **confidentiality_data**: allocated objects' data can be **read** only by the owner.

Evaluation Assurance Levels

| | | | | | | |
|------|------|------|------|------|------|------|
| EAL1 | EAL2 | EAL3 | EAL4 | EAL5 | EAL6 | EAL7 |
|------|------|------|------|------|------|------|

Formal verification

Formal verification of security properties

■ Introduction

■ General approach

■ Proof issues and solutions

■ Results and conclusion

```
/*@
requires P;
assigns L;
ensures E;
*/
<type> function (<type> arg1, <type> arg2, ...) {
    ...

    /*@
    loop invariant I;
    loop assigns L;
    loop variant m;
    */
    while (c) {
        ...
    }

    ...
}
```

Formal Specification Structure

Basic level

STEP1: Write ACSL annotations
(Formal Specification)

STEP2: Frama-C/WP computes proof goals
(Based on Hoare logic)

STEP3: Discharge proof goals with
(QED, Alt-Ergo via Why3, ...)

Advanced level features

Ghost code

Predicates, Lemmas

Proof scripts

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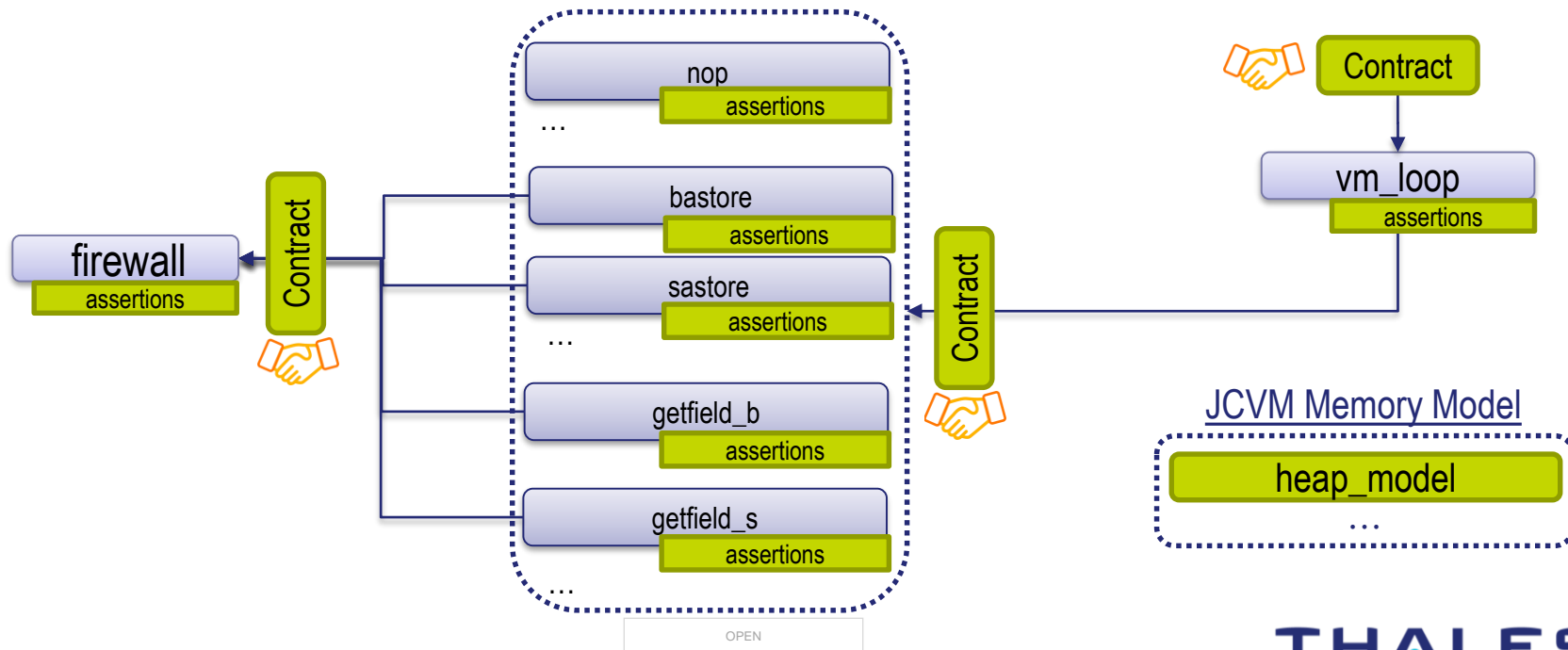
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JCVM Call Graph (toy example)

Formal verification of security properties with Frama-C/WP

JCVM C code

ACSL annotations



Memory segments

- Object headers: `unsigned char ObjHeader[SEGM_SIZE];`
- Persistent/Transient object data:
`unsigned char PersiData[SEGM_SIZE], TransData[SEGM_SIZE];`

ACSL predicates for memory model constraints


- Ex. **predicate** `valid_heap_model`
 - Number of allocated objects is within allowed bounds
 - Headers are in corresponding segment bounds and do not overlap
 - Data are in corresponding segment bounds and do not overlap

ACSL predicates for security properties

- Ex. **predicate** `object_headers_intact{L1, L2}`
 - Object headers of allocated objects do not change between labels L1 and L2 (**integrity_header**)

Bastore : function contract



```
99  /*@
100 requires vhm: valid_heap_model;
101 requires ...;
102 assigns  ...;
103 ensures  ...;
104 ensures  vhm: valid_heap_model;
105 ensures  oh: object_headers_intact{Pre, Post};
106 */
107 void bastore(u4 ObjRef, u4 DestOff, u1 Val){           // u1/u4: unsigned char/int
108     if( ! firewall(ObjRef, DestOff) )            // Check access and
109     return;                                           // exit if forbidden
110     if( GET_FLAG(ObjHeader+ObjRef) & 0x08 )           // If transient bit set,
111         TransData[GET_OFF(ObjHeader+ObjRef) + DestOff] = Val; // write to transient body
112     else                                           // Otherwise
113         PersiData[GET_OFF(ObjHeader+ObjRef) + DestOff] = Val; // write to persistent body
114     updateJPC();
115 }
```

toy example

- **Bastore**: write value **Val** into a given array at a given offset
- **valid_heap_model** is maintained both as **pre-condition** and **post-condition**
- Line 105 ensures security property **integrity_header**
- **Firewall** is called to check the access

Main dispatch loop



```
171 void vm_loop() {
172     /*@
173     loop invariant vhm: valid_heap_model;
174     loop invariant ...
175     loop invariant oh: object_headers_intact{LoopEntry, Here};
176     loop assigns ...
177     ...
178     ...
179     ...
180     */
181     while(1) {
...
        // calls opcode functions (bastore, ...)
...
194     }
195 }
```

valid_heap_model is maintained as a loop invariant

Security Property is maintained as a loop invariant

toy example

Integrity_data and Confidentiality_data cannot be specified (easily) with WP as global invariants

name

targets all function(s)

application context:
whenever a location is read

```
meta \prop, \name(meta_persi_objects_confident), \targets(\ALL), \context(\reading),  
( \forall integer i; 0 <= i < gNumObjs && !gIsTrans[i] &&  
  ObjHeader[gHeadStart[i] + 0] != JCC ==>  
  \separated(\read, PersiData+(gDataStart[i]..gDataEnd[i])) ); */
```

The read location must be separated from the data of any persistent object if the current context is not its owner.

- **MetAcsI** translates metaproperties into **assertions/checks** at each relevant program point.
- If all **assertions/checks** are proved, the metaproperty is proved.
- Thanks to the translation of metaproperties into **checks** that do not overload proof contexts, the metaproperty-based approach scales very well, despite a great number of generated annotations.

Overview

■ Introduction

■ General approach

■ Proof issues and solutions

■ Results and conclusion

Some Issues (I) and Solutions (S)

Companion ghost model

- I: **Automatic proof fails** on low-level code (bit-fields)
- S: Linking bits to ghost integer variables brings the **prover back into its comfort zone**



Proof scripts for complex predicates

- I: **Automatic proof fails** to use the right predicates
- S: **Guide the first proof steps** by unfolding relevant predicates or instantiating values



Carefully chosen lemmas

- I: **Automatic proof fails** repeatedly in similar cases
- S: Lemmas help to **re-use the same reasoning**



Low-level operations (examples)

Low-level bit-field operations

- Transient bit obtained from flag byte with mask 0x08
- Companion ghost encoding to help the prover: `unsigned char gIsTrans [MAX_OBJS];`

```
predicate valid_heap_model =  
...  
  (\forall integer i; 0 <= i < gNumObjs ==>  
    ( gIsTrans[i] <==> (GET_FLAG(ObjHeader+gHeadStart[i]) & 0x08) ) ) &&  
...
```

Frama-C/WP “Typed” memory model does not allow pointer casts

- We rewrite some pointer casts

```
typedef unsigned char u1; typedef unsigned short u2;  
...  
#define GET_OFF(addr) ( (u2)((*(u1*)addr + 4))*256 + (*(u1*)addr + 5) )  
// instead of  
// #define GET_OFF(addr) ((u2)(*(u2*)(addr + 4)))
```

Lemmas to deduce some complex predicates (1/2)

Complex preservation properties

- Lemmas help automatic provers to prove complex preservation properties

```
/*@  
lemma vhm_preserved{L1,L2}:  
  mem_model_footprint_intact{L1,L2} &&  
  object_headers_intact{L1,L2} &&  
  valid_heap_model{L1} &&  
  \at(gNumObjs,L1) == \at(gNumObjs,L2) ==>  
    valid_heap_model{L2};  
*/
```

Lemmas to deduce some complex predicates (2/2)

```
67 /*@ // === A security property: object headers remain intact ===
68 predicate object_headers_intact{L1, L2} =
69   \forall integer i, off; 0 <= i < \at(gNumObjs,L1) &&
70   \at(gHeadStart[i],L1) <= off < \at(gHeadStart[i],L1) + 8 ==>
71   \at(ObjHeader[off],L1) == \at(ObjHeader[off],L2);
72
73 // === Memory footprint predicate and lemma example ===
74 predicate mem_model_footprint_intact{L1,L2} =
75   \at(gNumObjs,L1) <= \at(gNumObjs,L2) &&
76   ( \forall integer i; 0 <= i < \at(gNumObjs,L1) ==>
77     \at(gIsTrans[i],L1) == \at(gIsTrans[i],L2) &&
78     \at(gHeadStart[i],L1) == \at(gHeadStart[i],L2) &&
79     \at(gDataStart[i],L1) == \at(gDataStart[i],L2) &&
80     \at(gDataEnd[i],L1) == \at(gDataEnd[i],L2) );
81
82 lemma vhm_preserved{L1,L2}: mem_model_footprint_intact{L1,L2} &&
83   object_headers_intact{L1,L2} && valid_heap_model{L1} &&
84   \at(gNumObjs,L1) == \at(gNumObjs,L2) ==> valid_heap_model{L2}; */
```

toy example

- Object headers do not change between labels L1 and L2
- Relevant memory footprint does not change between labels L1 and L2 for objects that existed at label L1.
- Helps automatic provers to prove complex preservation properties.

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Specification effort

| JCVM C code | | ACSL Annotations | | | |
|-------------|---------|---------------------------|------------|------------|------------|
| | | User provided annotations | | MetAcsl | RTE |
| # Functions | # Loc C | # Loc Ghost | # Loc ACSL | # Loc ACSL | # Loc ACSL |
| 381 | 7,014 | 162 | 35,480 | 396,603 | 2,290 |

Large code

A few yet necessary

12,432 before preprocessing macros that
gather redundant annotations
Still a considerable effort

Automatically generated from 36
metaproperties only

- **User-provided annotations**: predicates, lemmas, function contracts, loop contracts and other assertions
- **MetAcsl**: automatically generated annotations according to user-defined metaproperties
- **RTE**: automatically generated annotations in order to prevent undefined behaviors

Proof results for 4 increasing code subsets

The proof scales well with an increasing number of goals

| Code subset | Prover | User-provided ACSL | MetAcsl | RTE | Total | |
|-------------|--------|--------------------|--------------------------|---------------|--------------------------|-----------------|
| | | #Goals | #Goals | #Goals | #Goals | Time |
| Bastore | Qed | 1,019 | 3,304 | 106 | 4,429 (77.92%) | 0h47m45s |
| | Script | 78 | 131 | 1 | 210 (3.69%) | 0h11m12s |
| | SMT | 305 | 590 | 148 | 1,043 (18.35%) | 0h17m23s |
| | All | 1,402 (24.67%) | 4,025 (70.81%) | 255 (4.48%) | 5,684 | 0h49m37s |
| Sample 1 | Qed | 1,491 | 5,037 | 120 | 6,648 (79.76%) | 1h00m49s |
| | Script | 111 | 149 | 7 | 267 (3.20%) | 0h13m41s |
| | SMT | 437 | 784 | 199 | 1,420 (17.03%) | 0h28m24s |
| | All | 2,039 (24.46%) | 5,970 (71.63%) | 326 (3.91%) | 8,335 | 0h59m59s |
| Sample 2 | Qed | 2,413 | 6,884 | 126 | 9,423 (79.43%) | 1h04m33s |
| | Script | 144 | 257 | 20 | 421 (3.55%) | 0h18m15s |
| | SMT | 682 | 1,088 | 249 | 2,019 (17.01%) | 0h37m01s |
| | All | 3,239 (27.30%) | 8,229 (69.36%) | 395 (3.33%) | 11,863 | 1h09m47s |
| All | Qed | 18,925 | 22,361 | 168 | 41,454 (79.42%) | 2h58m15s |
| | Script | 330 | 212 | 30 | 572 (1.1%) | 0h44m48s |
| | SMT | 4,683 | 4,588 | 902 | 10,173 (19.49%) | 2h36m18s |
| | All | 23,938 (45.85%) | 27,435 (52.55%) | 1,117 (2.13%) | 52,198 | 3h28m07s |

99% of proof goals discharged automatically (QED + Alt-Ergo)
Manual effort is still important (a few days to update scripts !)

Successful industrial application of deductive verification

- EAL 6 certificate issued by ANSSI after evaluation by CEA Leti
- Careful combination of: ghost code, lemmas, proof scripts, ...
- High level of automation (99% of goals proved automatically)
- MetAcsI is crucial for specification of security properties
- Efficient tool support from Frama-C developers was essential

Future work directions

- Introduce proof into a continuous integration process
- Better support for custom proof strategies to save manual script effort
- Accelerate QED simplification for complex functions with lots of branches
- Scaling to large programs having parts with and without low-level operations, or where some of the maintained properties are irrelevant
 - Collaborative memory models
 - More abstract levels of reasoning
- Better parallelization of the proof with WP (in particular, QED)

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