

Towards Formal Verification of IoT Operating Systems with Frama-C

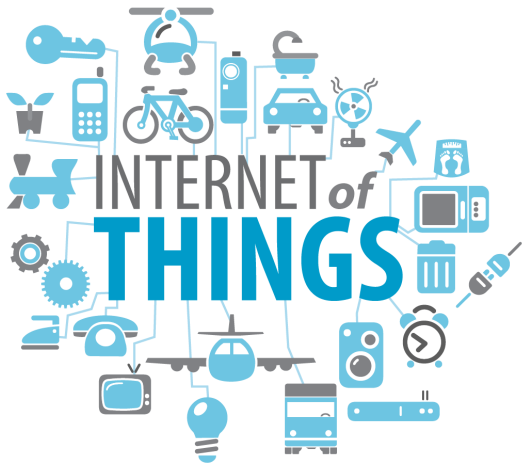
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joint work with Allan Blanchard, Simon Duquennoy, Frédéric Loulergue,
Frédéric Mangano, Alexandre Peyrard, Shahid Raza, ...

SSIoT 2019, Stockholm, June 16, 2019

Internet of Things



- ▶ connect devices and services
- ▶ 22 billion IoT devices by 2025
- ▶ transport huge amounts of data

(c) Internet Security Buzz

And Security?

And Security?

By [Waqas](#) on October 23, 2016 [Email](#) [@hackread](#) [Cyberattacks](#) [Malware](#) [Security](#)



Mirai botnet, a DDoS nightmare
turning Internet of Things
into Botnet of things

And Security?

By [Waqas](#) on October 23, 2018 [Email](#) [@ghackread](#) [CYBERATTACKS](#) [MALWARE](#) [SECURITY](#)



ANDY GREENBERG SECURITY 07.21.15 06:00 AM

HACKERS REMOTELY KILL A JEEP ON THE HIGHWAY—WITH ME IN IT

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by Tom Spring

August 26, 2016, 2:55 pm

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August 26, 2016, 2:55 pm

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HACKERS REMOTELY KILL A JEEP ON THE HIGHWAY—WITH ME IN IT

Hacking a computer-aided sniper rifle

Elizabeth Weise | USATODAY

Published 5:56 p.m. UTC Aug 7, 2015

Formal Methods Today

- ▶ Improves software quality in 92% of projects

Source: Formal Methods Practice and Experiments, ACM Comp.Surveys

- ▶ More efficient in practice: faster hardware, more memory, more mature verification tools...
- ▶ Finding a proof can require significant effort and higher expertise

Formal Verification and the Internet of Things

Formal verification

- ▶ can eliminate many **exploitable vulnerabilities** today
 - ▶ exploit kits leverage software errors e.g. buffer overflow, missing bounds checks, integer overflow, invalid array access, memory corruption, . . .
- ▶ **traditionally** applied to embedded software in many critical domains
 - ▶ avionics, energy, rail, . . .
- ▶ **rarely** applied to IoT software

This talk

- ▶ promotes the usage of formal verification for IoT software
- ▶ illustrates it for an IoT operating system Contiki

Contiki: A lightweight OS for IoT

It provides a lot of features (for a micro-kernel):

- ▶ (rudimentary) memory and process management
- ▶ networking stack and cryptographic functions
- ▶ ...

Typical hardware platform:

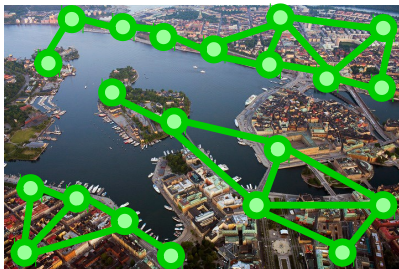
- ▶ 8, 16, or 32-bit MCU (little or big-endian),
- ▶ low-power radio, some sensors and actuators, ...

Any invalid memory access can be dangerous: there is *no* memory protection unit.



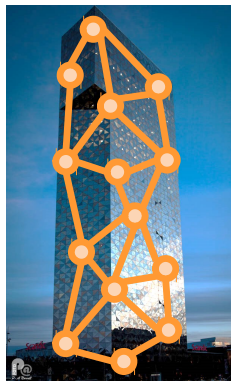
Contiki: Typical Applications

- ▶ **IoT scenarios:** smart cities, building automation, ...
- ▶ Multiple hops to cover large areas
- ▶ **Low-power** for battery-powered scenarios
- ▶ Nodes are interoperable and addressable (IP)



*Traffic lights
Parking spots
Public transport
Street lights
Smart metering
...*

*Light bulbs
Thermostat
Power sockets
CO2 sensors
Door locks
Smoke detectors
...*



Contiki and Formal Verification

- ▶ When started in 2003, **no particular attention to security**
- ▶ Later, **communication security** was added at different layers, via standard protocols such as IPsec or DTLS
- ▶ **Security of the software** itself did not receive much attention
- ▶ Continuous integration system does not include **formal verification**
 - ▶ and unit tests are under-represented

Verification goals

For low-level library/system code: ideally **functional verification**

- ▶ highly critical code
- ▶ frequently used (memory, lists, ...)

For the netstack: **absence of runtime errors**

- ▶ using Frama-C/Eva
- ▶ using minimal contracts and Frama-C/WP if Eva cannot prove
- ▶ using runtime verification if WP cannot prove either

Outline

Introduction

Overview of Frama-C

Cryptography Module AES-CCM

Memory Allocation Module MEMB

Linked List Module LIST

Conclusion

Frama-C Open-Source Distribution



Framework for Analysis of source code written in C

- ▶ analysis of C code extended with **ACSL** annotations
- ▶ ACSL Specification Language
 - ▶ *lingua franca* of Frama-C analyzers
- ▶ <http://frama-c.com>
- ▶ targets both **academic** and **industrial** usage

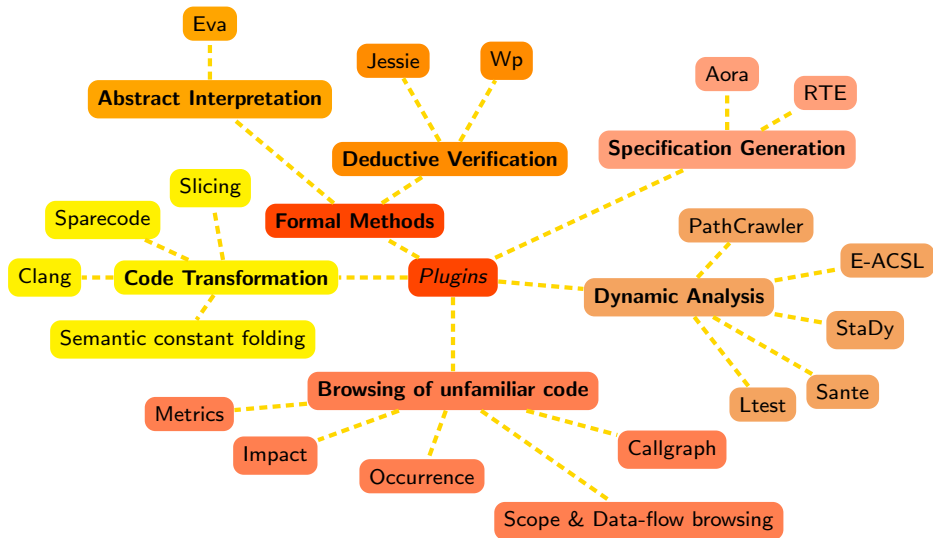


Frama-C, a Collection of Tools

Several tools inside a single platform

- ▶ **plugin architecture** like in Eclipse
- ▶ tools provided as plugins
 - ▶ over 20 plugins in the open-source distribution
 - ▶ close-source plugins, either at CEA (about 20) or outside
- ▶ a common **kernel**
 - ▶ provides a uniform setting
 - ▶ provides general services
 - ▶ synthesizes useful information

Frama-C Plugin Gallery



Plugin Frama-C/Eva for Value Analysis

Compute possible values of variables at each program point

- ▶ an automatic analysis
- ▶ based on **abstract interpretation**
- ▶ reports **alarms** for potentially invalid operations
- ▶ can prove the absence of runtime errors

Example 1: risk of division by zero

Run Eva: `frama-c-gui div1.c -val -main=f`

```
int f ( int a ) {  
    int x, y;  
    int sum, result;  
    if(a == 0){  
        x = 0; y = 0;  
    }else{  
        x = 5; y = 5;  
    }  
    sum = x + y;          // sum can be 0  
    result = 10/sum;      // risk of division by 0  
    return result;  
}
```

Example 1: risk of division by zero

Run Eva: `frama-c-gui div1.c -val -main=f`

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        x = 5; y = 5;  
    }  
    sum = x + y;          // sum can be 0  
    result = 10/sum;      // risk of division by 0  
    return result;  
}
```

Risk of division by 0 is detected, it is real.

Example 2: false alarm of division by zero

Run Eva: `frama-c-gui div2.c -val -main=f`

```
int f ( int a ) {  
    int x, y;  
    int sum, result;  
    if(a == 0){  
        x = 0; y = 5;  
    }else{  
        x = 5; y = 0;  
    }  
    sum = x + y; // sum cannot be 0  
    result = 10/sum; // no div. by 0  
    return result;  
}
```

Example 2: false alarm of division by zero

Run Eva: `frama-c-gui div2.c -val -main=f`

```
int f ( int a ) {
    int x, y;
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    if(a == 0){
        x = 0; y = 5;
    }else{
        x = 5; y = 0;
    }
    sum = x + y; // sum cannot be 0
    result = 10/sum; // no div. by 0
    return result;
}
```

Risk of division by 0 is detected, but it is a **false alarm**. This false alarm can be eliminated by increasing the precision of the analysis.

Plugin Frama-C/WP for deductive verification

- ▶ Based on **Weakest Precondition** calculus [Dijkstra, 1976]
- ▶ **Goal: Prove** that a given program respects its specification
- ▶ Requires **formal specification**

Example: a C Program Annotated in ACSL

```

/*@ requires n>=0 && \valid(t+(0..n-1));
    assigns \nothing;
    ensures \result != 0 <==>
        (\forall integer j; 0 <= j < n ==> t[j] == 0);
*/
int all_zeros(int t[], int n) {
    int k;
    /*@ loop invariant 0 <= k <= n;
        loop invariant \forall integer j; 0<=j<k ==> t[j]==0;
        loop assigns k;
        loop variant n-k;
    */
    for(k = 0; k < n; k++)
        if (t[k] != 0)
            return 0;
    return 1;
}

```

Can be proven
with Frama-C/WP

Introduction

Overview of Frama-C

Cryptography Module AES-CCM

- Overview of the `aes-ccm` Modules

- Verification of `aes-ccm` with Frama-C/Eva

- Verification of `aes-ccm` with Frama-C/WP

Memory Allocation Module MEMB

Linked List Module LIST

Conclusion

Overview of the aes-ccm Modules

- ▶ **Critical!** – Used for communication security
 - ▶ end-to-end confidentiality and integrity (e.g. Link-layer security or DTLS)
- ▶ **Advanced Encryption Standard (AES)** is a symmetric encryption algorithm
 - ▶ AES replaced in 2002 Data Encryption Standard (DES), which became obsolete in 2005
- ▶ **Modular API** – independent from the OS
- ▶ Two modules:
 - ▶ AES-128
 - ▶ AES-CCM* block cypher mode
 - ▶ A few hundreds of LoC
- ▶ **High complexity crypto code**
 - ▶ Intensive integer arithmetics
 - ▶ Intricate indexing
 - ▶ based on multiplication over finite field $GF(2^8)$

Example: Function `set_key`

```

static void set_key(const uint8_t *key)
{
    uint8_t i;
    uint8_t j;
    uint8_t rcon;

    rcon = 0x01;
    memcpy(round_keys[0], key, AES_128_KEY_LENGTH);
    for(i = 1; i <= 10; i++) {
        round_keys[i][0] = sbbox[round_keys[i - 1][13]]
            ^ round_keys[i - 1][0] ^ rcon;
        round_keys[i][1] = sbbox[round_keys[i - 1][14]]
            ^ round_keys[i - 1][1];
        round_keys[i][2] = sbbox[round_keys[i - 1][15]]
            ^ round_keys[i - 1][2];
        round_keys[i][3] = sbbox[round_keys[i - 1][12]]
            ^ round_keys[i - 1][3];
        for(j = 4; j < AES_128_BLOCK_SIZE; j++) {
            round_keys[i][j] = round_keys[i - 1][j]
                ^ round_keys[i][j - 4];
        }
        rcon = galois_mul2(rcon);
    }
}

```

Verification of aes-ccm with Frama-C/Eva

- ▶ **Proof of absence of runtime errors** (and security vulnerabilities) for all possible cases
- ▶ Example for AES: we run Eva on the **most general context** built for AES:

```
int main() {
    uint8_t key[16];
    uint8_t data[16];
    int i;
    for(i=0; i<16; i++) {
        key[i]=Frama_C_interval(0,255);
        data[i]=Frama_C_interval(0,255);
    }
    aes_128_set_key(key);
    aes_128_encrypt(data);
}
```

- ▶ If Eva does not prove, one can use WP with minimal contracts

Example: Function set_key

```

/*@ requires \valid_read(key+ (0 .. (AES_128_KEY_LENGTH - 1)));
   assigns round_keys[0][0 .. (AES_128_KEY_LENGTH - 1)], round_keys[1][0 .. (AES_128_KEY_LENGTH - 1)],
   round_keys[2][0 .. (AES_128_KEY_LENGTH - 1)], round_keys[3][0 .. (AES_128_KEY_LENGTH - 1)],
   round_keys[4][0 .. (AES_128_KEY_LENGTH - 1)], round_keys[5][0 .. (AES_128_KEY_LENGTH - 1)],
   round_keys[6][0 .. (AES_128_KEY_LENGTH - 1)], round_keys[7][0 .. (AES_128_KEY_LENGTH - 1)],
   round_keys[8][0 .. (AES_128_KEY_LENGTH - 1)], round_keys[9][0 .. (AES_128_KEY_LENGTH - 1)],
   round_keys[10][0 .. (AES_128_KEY_LENGTH - 1)];
*/
static void
set_key(const uint8_t *key)
{
    uint8_t i;
    uint8_t j;
    uint8_t rcon;
    rcon = 0x01;
    for(i = 0; i < AES_128_KEY_LENGTH; i++) {
        round_keys[0][i] = key[i];
    }
    for(i = 1; i <= 10; i++) {
        round_keys[i][0] = sbbox[round_keys[i - 1][13]] ^ round_keys[i - 1][0] ^ rcon;
        round_keys[i][1] = sbbox[round_keys[i - 1][14]] ^ round_keys[i - 1][1];
        round_keys[i][2] = sbbox[round_keys[i - 1][15]] ^ round_keys[i - 1][2];
        round_keys[i][3] = sbbox[round_keys[i - 1][12]] ^ round_keys[i - 1][3];
        for(j = 4; j < AES_128_BLOCK_SIZE; j++) {
            round_keys[i][j] = round_keys[i - 1][j] ^ round_keys[i][j - 4];
        }
        rcon = galois_mul2(rcon);
    }
}

/*@ loop invariant 0 <= i <= AES_128_KEY_LENGTH;
   loop assigns i, round_keys[0][0 .. (AES_128_KEY_LENGTH - 1)];
   loop variant AES_128_KEY_LENGTH - i;
*/
/*@ loop invariant 1 <= i <= 11;
   loop assigns i, rcon, j, round_keys[1][0 .. (AES_128_KEY_LENGTH - 1)],
   round_keys[2][0 .. (AES_128_KEY_LENGTH - 1)], round_keys[3][0 .. (AES_128_KEY_LENGTH - 1)],
   round_keys[4][0 .. (AES_128_KEY_LENGTH - 1)], round_keys[5][0 .. (AES_128_KEY_LENGTH - 1)],
   round_keys[6][0 .. (AES_128_KEY_LENGTH - 1)], round_keys[7][0 .. (AES_128_KEY_LENGTH - 1)],
   round_keys[8][0 .. (AES_128_KEY_LENGTH - 1)], round_keys[9][0 .. (AES_128_KEY_LENGTH - 1)],
   round_keys[10][0 .. (AES_128_KEY_LENGTH - 1)];
   loop variant 11 - i;
*/
/*@ loop invariant 4 <= j <=
   AES_128_BLOCK_SIZE;
   loop assigns j, round_keys[i][4 ..
   (AES_128_KEY_LENGTH - 1)];
   loop variant 16 - j;
*/

```

Specification and Verification with Frama-C/WP

- ▶ Specification of “minimal” contracts of each function
 - ▶ ~300 lines of C code
 - ▶ ~100 lines of ACSL spec
 - ▶ 467 proof obligations (proved within ~50 sec.)
- ▶ Proof of absence of RTE with Frama-C/WP
- ▶ Validation of contracts of a test file
 - ▶ to get confidence that the contracts are OK

Reference: A.Peyrard, N.Kosmatov, S.Duquennoy, S.Raza.

Towards Formal Verification of Contiki OS: Analysis of the AES-CCM Modules with Frama-C.* In RED-IoT 2018, part of EWSN 2018, ACM.

Introduction

Overview of Frama-C

Cryptography Module AES-CCM

Memory Allocation Module MEMB

- Overview of the `memb` Module

- Pre-Allocation of a Store in `memb`

- Verification of `memb` with Frama-C/WP

Linked List Module LIST

Conclusion

Overview of the memb Module

- ▶ No dynamic allocation in Contiki
 - ▶ to avoid fragmentation of memory in long-lasting systems
- ▶ Memory is **pre-allocated** (in arrays of blocks) and attributed on demand
- ▶ The management of such blocks is realized by the `memb` module

The `memb` module API allows the user to

- ▶ initialize a `memb` store (i.e. pre-allocate an array of blocks),
- ▶ allocate or free a block,
- ▶ check if a pointer refers to a block inside the store
- ▶ count the number of allocated blocks

`memb` is critical!

- ▶ `Contiki's` main memory allocation module
- ▶ about 100 lines of critical code
- ▶ kernel and many modules rely on `memb`
 - ▶ used for HTTP, CoAP (lightweight HTTP), IPv6 routes, CSMA, the MAC protocol TSCH, packet queues, network neighbors, the file system Coffee or the DBMS Antelope
- ▶ `memb` is one of the most critical elements of Contiki

A flaw in `memb` could result in attackers reading or writing arbitrary memory regions, crashing the device, or triggering code execution

The memb Store

- ▶ An array of blocks with a given block size and number of blocks
- ▶ Defined by an instance of struct memb
- ▶ Created by a macro for a given block type and number of blocks
 - ▶ since there is no polymorphism in C
 - ▶ blocks are manipulated as void* pointers
- ▶ Refers to global definitions added by preprocessing

```

1 /* file memb.h */
2 struct memb {
3     unsigned short size; // block size
4     unsigned short num;  // number of blocks
5     char *count;         // block statuses
6     void *mem;           // array of blocks
7 };
8 #define MEMB(name, btype, num)...
9 // macro used to declare a memb store for
10 // allocation of num blocks of type btype
11
12 void memb_init(struct memb *m);
13 void *memb_alloc(struct memb *m);
14 char *memb_free(struct memb *m, void *p);
15 ...

```

```

1 /* file demo.c */
2 #include "memb.h"
3 struct point {int x; int y};
4
5 // before preprocessing,
6 // there was the following macro:
7 // MEMB(pblock, struct point, 2);
8
9 // after preprocessing, it becomes:
10 static char pblock_count[2];
11 static struct point pblock_mem[2];
12 struct struct memb pblock = {
13     sizeof(struct point), 2,
14     pblock_count, pblock_mem };
15 ...

```

Contract of the Allocation Function `memb_alloc`

```
1 /*@
2  requires valid_memb(m);
3  ensures valid_memb(m);
4  assigns m→count[0 .. (m→num - 1)];
5  behavior free_found:
6    assumes  $\exists \mathbb{Z} i; 0 \leq i < m \rightarrow \text{num} \wedge m \rightarrow \text{count}[i] == 0;$ 
7    ensures  $\exists \mathbb{Z} i; 0 \leq i < m \rightarrow \text{num} \wedge \text{\texttt{\textbackslash old}}(m \rightarrow \text{count}[i]) == 0 \wedge m \rightarrow \text{count}[i] == 1 \wedge$ 
8       $\text{\texttt{\textbackslash result}} == (\text{char}^*) m \rightarrow \text{mem} + (i * m \rightarrow \text{size}) \wedge$ 
9       $\forall \mathbb{Z} j; (0 \leq j < i \vee i < j < m \rightarrow \text{num}) \implies m \rightarrow \text{count}[j] == \text{\texttt{\textbackslash old}}(m \rightarrow \text{count}[j]);$ 
10   ensures  $\text{\texttt{\textbackslash valid}}((\text{char}^*) \text{\texttt{\textbackslash result}} + (0 .. (m \rightarrow \text{size} - 1)));$ 
11   ensures  $\text{\_memb\_numfree}(m) == \text{\texttt{\textbackslash old}}(\text{\_memb\_numfree}(m)) - 1;$ 
12  behavior full:
13    assumes  $\forall \mathbb{Z} i; 0 \leq i < m \rightarrow \text{num} \implies m \rightarrow \text{count}[i] \neq 0;$ 
14    ensures  $\forall \mathbb{Z} i; 0 \leq i < m \rightarrow \text{num} \implies m \rightarrow \text{count}[i] == \text{\texttt{\textbackslash old}}(m \rightarrow \text{count}[i]);$ 
15    ensures  $\text{\texttt{\textbackslash result}} == \text{NULL};$ 
16  complete behaviors;
17  disjoint behaviors;
18 */
19 void *memb_alloc(struct memb *m);
```

Proven
in Frama-C/WP

Specification in ACSL

We specify the contract of each function and prove it in Frama-C

For instance, the contract of `memb_alloc` has two behaviors

1. If the store is full, then leave it intact and return `NULL` (lines 12-15)
2. If the store has a free block, then return a free block *b* such that:
 - ▶ *b* is properly aligned in the block array (line 8)
 - ▶ *b* was marked as free, and is now marked as allocated (line 7)
 - ▶ *b* is valid, i.e. points to a valid memory space of a block size that can be safely read or written to (line 10)
 - ▶ the states of the other blocks have not changed (line 9)
 - ▶ the number of free blocks is decremented (line 11)

These behaviors are disjoint and complete.

Summary

- ▶ The `memb` module specified and formally verified with Frama-C/WP
 - ▶ 115 lines of annotations
 - ▶ 32 additional assertions
 - ▶ 126 verification conditions (i.e. proven properties)
- ▶ A few client functions proven as expected
 - ▶ Proof fails for out-of-bounds access attempts
- ▶ A potentially harmful situation detected
 - ▶ `count--`; used instead of `count=0`;

Reference: F.Mangano, S.Duquennoy and N.Kosmatov.

A Memory Allocation Module of Contiki Formally Verified with Frama-C. A Case Study. In CRIStIS 2016, LNCS, vol.10158, 114–120. Springer.

Introduction

Overview of Frama-C

Cryptography Module AES-CCM

Memory Allocation Module MEMB

Linked List Module LIST

- Overview of the `list` module

- Formalization approach

- Results

Conclusion

The LIST module - Overview

- ▶ Provides a generic list API for linked lists.
 - ▶ about 176 LOC (excl. MACROS)
 - ▶ required by 32 modules of Contiki
 - ▶ more than 250 calls in the core part of Contiki
- ▶ Some special features:
 - ▶ no dynamic allocation
 - ▶ does not allow cycles
 - ▶ maintains item unicity

The LIST module - A rich API

```
struct list {
    struct list *next;
};
typedef struct list ** list_t;

void list_init(list_t pLst);
int list_length(list_t pLst);
void * list_head(list_t pLst);
void * list_tail(list_t pLst);
void * list_item_next(void *item);
void * list_pop (list_t pLst);
void list_push(list_t pLst, void *item);
void * list_chop(list_t pLst);
void list_add(list_t pLst, void *item);
void list_remove(list_t pLst, void *item);
void list_insert(list_t pLst, void *previtem, void *newitem);
void list_copy(list_t dest, list_t src);
```


The LIST module - A rich API

Observers



```
struct list {  
    struct list *next;  
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typedef struct list ** list_t;  
  
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void * list_item_next(void *item);
```

```
void * list_pop (list_t pLst);  
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```

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```

Update list beginning

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```

Update list beginning

Update list end

The LIST module - A rich API

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Observers

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void * list_item_next(void *item);
```

```
void * list_pop (list_t pLst);  
void list_push(list_t pLst, void *item);
```

```
void * list_chop(list_t pLst);  
void list_add(list_t pLst, void *item);
```

```
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Update list beginning

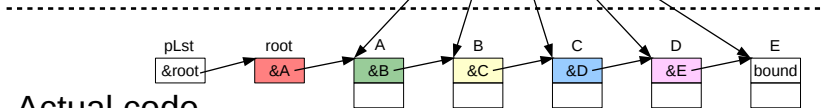
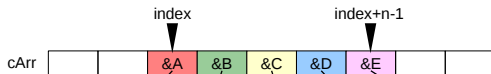
Update list end

Update list anywhere

Formalization approach

Maintain a companion ghost array that stores the addresses of list cells

Ghost code

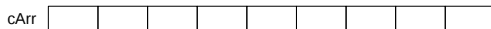


Actual code

Define an inductive predicate linking the list and the array

Formalization approach - Base case

Ghost code



root

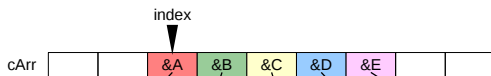
bound

Actual code

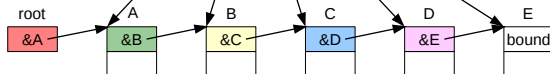
```
inductive linked_n{L}(struct list *root, struct list **cArr,
                      integer index, integer n, struct list *bound) {
  case linked_n_bound{L}:
    \forall struct list **cArr, *bound, integer index;
      0 <= index <= MAX_SIZE ==> linked_n(bound, cArr, index, 0, bound);
  // ...
}
```

Formalization approach - Induction

Ghost code



Actual code



```

inductive linked_n{L}(struct list *root, struct list **cArr,
                      integer index, integer n, struct list *bound) {
// ...
case linked_n_cons{L}:
  \forall struct list *root, **cArr, *bound, integer index, n;
  /*indexes properties*/ ==> \valid(root) ==> root == cArr[index] ==>
  linked_n(root->next, cArr, index + 1, n - 1, bound) ==>
    linked_n(root, cArr, index, n, bound);
}

```

Formalization approach - Advantages

The companion array allows us to easily reason about the list contents:

```
predicate unchanged{L1, L2}(struct list **array, int index, int size) =  
  \forall integer i ; index <= i < index+size ==>  
    \at(array[i]->next, L1) == \at(array[i]->next, L2);
```

We have to update the array (in ghost code) when the list is modified

Example of required lemma: split a list into two segments

```
/*@  
lemma linked_split_segment:  
  \forall struct list *root, **cArr, *bound, *AddrC, integer i, n, k;  
    n > 0 ==> k >= 0 ==>  
      AddrC == cArr[i + n - 1]->next ==>  
        linked_n(root, cArr, i, n + k, bound)  
          (linked_n(root, cArr, i, n, AddrC) &&  
            linked_n(AddrC, cArr, i + n, k, bound));  
*/
```

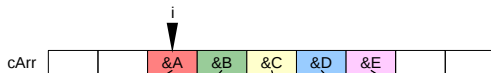
Example of required lemma: split a list into two segments

```

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lemma linked_split_segment:
  \forall struct list *root, **cArr, *bound, *AddrC, integer i, n, k;
  n > 0 ==> k >= 0 ==>
  AddrC == cArr[i + n - 1]->next ==>
  linked_n(root, cArr, i, n + k, bound)
  (linked_n(root, cArr, i, n, AddrC) &&
   linked_n(AddrC, cArr, i + n, k, bound));
*/

```

Ghost code



Actual code



Verification Results

- ▶ Code written and specification
 - ▶ 46 lines for ghost functions
 - ▶ 500 lines for contracts
 - ▶ 240 lines for logic definitions and lemmas
 - ▶ 650 lines of other annotations
- ▶ It generates 798 proof obligations
 - ▶ 772 are automatically discharged by SMT solvers
 - ▶ 24 are lemmas proved with Coq
 - ▶ 2 assertions proved with Coq
 - ▶ 2 assertions proved using TIP
- ▶ Discharging all PO requires about an hour of computation.

Reference: A.Blanchard, N.Kosmatov and F.Loulergue.

Ghosts for Lists: A Critical Module of Contiki Verified in Frama-C. In NFM 2018, LNCS. Springer.

Bug found in `list_insert`

List: `list_insert` bug #254



Closed

simonduq opened this issue on 15 Dec 2017 · 4 comments



simonduq commented on 15 Dec 2017 • edited ▾

Owner



The function `list_insert` in `list.c` is buggy: when `previtem` is null, it pushes the new element (which (1) removes any old instance and then (2) inserts the new element). But when `previtem` is non-null, it just adds the new item without removing any old instance. Could in duplicate elements in the latter case.

Only reporting as `bug/low` because the function is currently not used in the codebase.

(report by Nikolai Kosmatov)

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Closed simonduq opened this issue on 15 Dec 2017 · 4 comments



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Only reporting as `bug/low` because the function is currently not used in the codebase.

(report by Nikolai Kosmatov)



g-oikonomou commented on 16 Dec 2017 • edited ▾

Owner



For the record, things are actually worse than having the same element in the list twice: This bug will corrupt the list.

Introduction

Overview of Frama-C

Cryptography Module AES-CCM

Memory Allocation Module MEMB

Linked List Module LIST

Conclusion

Conclusion

Frama-C successfully used to formally verify several critical modules

- ▶ functional verification of memory allocation (MEMB)
- ▶ absence of security flaws in cryptography (AES-CCM and CCM*)
- ▶ functional verification of a key kernel module (LIST)
- ▶ other studies in progress

Absence of security related errors verified in all cases

End-to-end confidentiality and integrity (via AES-CCM)

Basic module for memory separation of various tasks

Several errors or incoherencies detected

Formal verification can be successfully applied to IoT software!

Further reading

User manuals:

- ▶ user manuals for Frama-C and its different analyzers, on the website:
<http://frama-c.com>

About the use of WP:

- ▶ Introduction to C program proof using Frama-C and its WP plugin
Allan Blanchard
<https://allan-blanchard.fr/publis/frama-c-wp-tutorial-en.pdf>
- ▶ ACSL by Example
Jochen Burghardt, Jens Gerlach
<https://github.com/fraunhoferfokus/acsl-by-example>

Further reading

Tutorial papers:

- ▶ A. Blanchard, N. Kosmatov, and F. Loulergue. A Lesson on Verification of IoT Software with Frama-C (HPCS 2018)
- ▶ on deductive verification:
N. Kosmatov, V. Prevosto, and J. Signoles. A lesson on proof of programs with Frama-C (TAP 2013)
- ▶ on runtime verification:
 - ▶ N. Kosmatov and J. Signoles. A lesson on runtime assertion checking with Frama-C (RV 2013)
 - ▶ N. Kosmatov and J. Signoles. Runtime assertion checking and its combinations with static and dynamic analyses (TAP 2014)
- ▶ on test generation:
N. Kosmatov, N. Williams, B. Botella, M. Roger, and O. Chebaro. A lesson on structural testing with PathCrawler-online.com (TAP 2012)
- ▶ on analysis combinations:
N. Kosmatov and J. Signoles. Frama-C, A collaborative framework for C code verification: Tutorial synopsis (RV 2016)

Further reading

More details on the verification of Contiki:

- ▶ on the MEMB module:
F. Mangano, S. Duquennoy, and N. Kosmatov. A memory allocation module of Contiki formally verified with Frama-C. A case study (CRiSIS 2016)
- ▶ on the AES-CCM* module:
A. Peyrard, S. Duquennoy, N. Kosmatov, and S. Raza. Towards formal verification of Contiki: Analysis of the AESCCM* modules with Frama-C (RED-IoT 2017)
- ▶ on the LIST module:
 - ▶ A. Blanchard, F. Loulergue and N. Kosmatov. Ghosts for lists: A critical module of contiki verified in Frama-C (NFM 2018)
 - ▶ F. Loulergue, A. Blanchard, and N. Kosmatov. Ghosts for lists: from axiomatic to executable specifications (TAP 2018)
 - ▶ A. Blanchard, N. Kosmatov, and F. Loulergue. Logic against Ghosts: Comparison of two Proof Approaches for a List Module (SAC 2019)
 - ▶ A. Blanchard, F. Loulergue and N. Kosmatov. Towards Full Proof Automation in Frama-C using Auto-Active Verification. (NFM 2019)